Overview

‘Chain Game – International Trade’ is a 90 minute activity that illustrates how trade can impact upon the economic development of different countries. During the activity students are able to experience the results and consequences of unequal trading relationships and generates interest and discussion about the world trading system in an enjoyable way.

The objective of the game is for each group to make as much money as possible using only the materials they are given to build their country’s wealth. They can make money through the manufacture of paper chains and/or trading raw resources, technology and services. As the game progresses a number of different trading situations will occur that have parallels in the real world.

At the completion of the activity the students reflect upon the difficulties of arriving at a just system of trade. Students also make comparisons with countries with an emphasis on Australia and our trading neighbours in Asia.

Curriculum Intent

Geography
- Difference in the economic, demographic and social characteristics of countries across the world (ACHASSK139)
- Australia’s connections with other countries and how these change people and places (ACHASSK141)

Sustainability (Cross curriculum priority)
- The sustainability of ecological, social and economic systems is achieved through informed individual and community action that values local and global equity and fairness across generations into the future (OI.6)